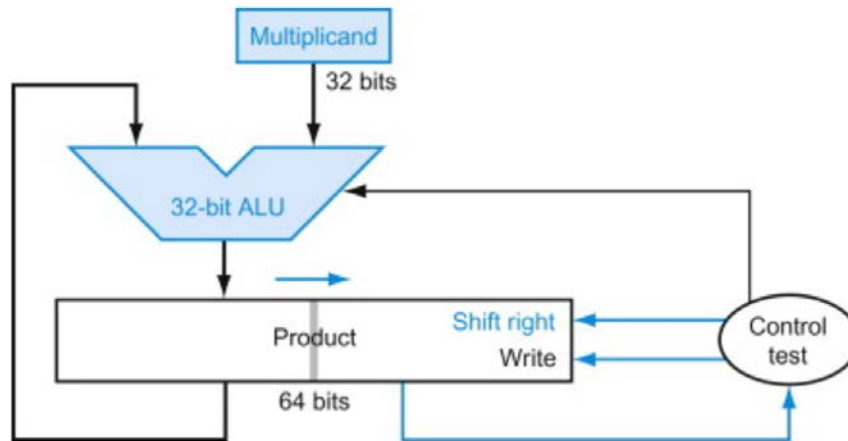


First Name: \_\_\_\_\_ Last Name: \_\_\_\_\_

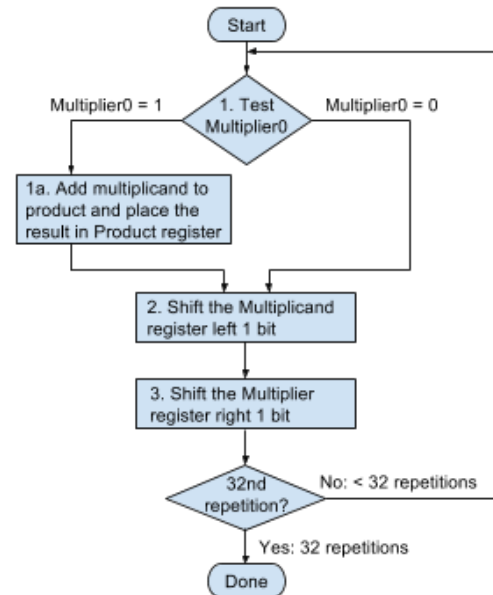
1) Refer to the refined multiplication hardware figure below



- a) The refined multiplication hardware halves the width of the Multiplicand register from 64-bits to 32-bits.
- True
- False
- b) The Multiplier register is removed and placed inside of the \_\_\_\_\_ register.
- Product
- Multiplicand
- c) The ALU adds the 64-bit Product and 32-bit Multiplicand, and then stores the result into the Product register.
- True
- False

2) Consider the multiplication of  $5_{10} \times 12_{10}$ , or  $0101_2 \times 1100_2$ . Fill in the missing values for each of the steps labeled according to COD Figure 3.4 (The first multiplication algorithm ...). A copy of the multiplication algorithm figure is shown below to the right.

Iteration	Step	Multiplier	Multiplicand	Product
0	Initial values	1100	0000 0101	0000 0000
1	1: 0 $\Rightarrow$ No operation	1100	0000 0101	0000 0000
	2: Shift left Multiplicand	1100	0000 1010	0000 0000
	3: Shift right Multiplier	0110	0000 1010	0000 0000
2	(a)	0110	0000 1010	0000 0000
	2: Shift left Multiplicand	0110	(b)	0000 0000
	3: Shift right Multiplier	(c)		0000 0000
3	(d)			0001 0100
	2: Shift left Multiplicand		0010 1000	0001 0100
	3: Shift right Multiplier	0001	0010 1000	0001 0100
4	1a: 1 $\Rightarrow$ Prod = Prod + Mcand	0001	0010 1000	(e)
	2: Shift left Multiplicand	0001	0101 0000	
	3: Shift right Multiplier	0000	0101 0000	



- 0001 0100
- 1a: 1  $\Rightarrow$  Prod = Prod + Mcand
- 0011 1100
- 0011
- 1: 0  $\Rightarrow$  No operation

- (a)
- (b)
- (c)
- (d)
- (e)

3)

a. The multiplication hardware supports signed multiplication.

- True
- False

- b. The 32-bit registers, called Hi and Lo, combine to form a 64-bit product register.
- True
- False
- c. The multiply (mult) instruction ignores overflow, while the multiply unsigned (multu) instruction detects overflow.
- True
- False

4)

- a. A calculation that leads to a number being too large to represent is called \_\_\_\_.
- overflow
- underflow
- a fraction
- b. Increasing the size of the \_\_\_\_ used to represent a floating-point number impacts the number's precision.
- fraction
- exponent
- d. A \_\_\_\_ precision floating-point number is represented with two MIPS words.
- single
- double

5. Show the IEEE 754 binary representation of the number  $+0.375_{\text{ten}}$  in single precision:

- $11_2 / 2^3$  or  $0.011_2$
- 125
- .1000 0000 0000 0000 0000 0000
- $3 / 8$  or  $3/2^3$
- $1.1_{\text{two}} \times 2^{-2}$
- 0
- $(-1)^0 \times (1 + .1000 0000 0000 0000 0000 0000) \times 2^{(125 - 127)}$

Rewrite as a fraction

Rewrite as a binary number

Rewrite as normalized scientific notation

S = ?

Exponent = ?

Fraction = ?

IEEE 754 binary single precision representation

6. Show the IEEE 754 binary representation of the number  $-0.9375_{\text{ten}}$  in double precision:

- 1
- 1022
- $(-1)^1 \times (1 + .1110\ 0000 \dots 0000) \times 2^{(1022 - 1023)}$
- $1111_{\text{two}} / 2^4$  or  $0.1111_{\text{two}}$
- $.1110\ 0000 \dots 0000$
- $15/16$  or  $15/2^4$
- $1.111_{\text{two}} \times 2^{-1}$

Rewrite as a fraction

Rewrite as a binary number

Rewrite as normalized scientific notation

S = ?

Exponent = ?

Fraction = ?

IEEE 754 binary double precision representation

7. Convert the single precision binary floating-point representation to decimal.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0	1	0	0	0	0	0	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1 bit	8 bit								23 bit																						

8. Add the following numbers using the floating-point addition algorithm. Assume 4 bits of precision.

a.  $1.010 \times 2^{-3} + 0.011 \times 2^{-3} = ?$

- 1.101
- $1.101 \times 2^{-6}$
- $1.101 \times 2^{-3}$

b.  $1.001 \times 2^{-4} + 1.000 \times 2^{-6} = ?$

- $10.001 \times 2^{-4}$
- $1.011 \times 2^{-4}$

c.  $1.000 \times 2^3 + 0.011 \times 2^5 = ?$

- $1.010 \times 2^4$
- $0.101 \times 2^5$
- $10.001 \times 2^5$

9. Multiply  $-14_{\text{ten}}$  and  $-0.25_{\text{ten}}$ , or  $-1.110 \times 2^3 \times -1.000 \times 2^{-2}$ . Assume 4 bits of precision.

- 1.110000
- $1.110000_{\text{two}} \times 2^1$
- $1.1100_{\text{two}} \times 2^1$
- +
- $3 + (-2) = 1$
- $2^1$
- $3.5_{\text{ten}}$

---

Adding the non-biased exponents of the operands

Multiply the significands:

$1.110 \times 1.000 = ?$

Product =  $1.110000 \times ?$

Normalize the product

Round the product

Set the sign of the product: ?  $1.1100_{\text{two}} \times 2^1$

$-14_{\text{ten}} \times -0.25_{\text{ten}} = ?$