Name:

Problem 1 (25 Points)

- a. Three fundamental terms used in this course are *fault, error,* and, *failure*. In one to three sentences, clearly distinguish these terms from each other.
- b. What is the difference between a *permanent fault*, an *intermittent fault*, and a *transient fault* in term of fault duration?
- c. Comment on the following statement with justification. Single faults can cause multiple bit errors and multiple faults can cause single error.
- d. Comment on the following statement with justification. A fault-tolerant system necessarily has a high reliability.
- e. Define the following: *reliability, availability, safety,* and *performability.* Does a system with a high availability necessarily have a high reliability?

Problem 2 (15 Points) Design a one bit 5MR voter.

Problem 3 (30 Points)

A 2M X 16 memory system is design using 1 M X 4 chips. Assume chip failure modes are single-bit cell (50%), single-row all-0's (20%), single-column all-0's (20%), and whole-chip all-0's (10%). Also, assume 0 and 1 values are equally likely. Compare and comment on relative performance (single-error-detection coverage) and overhead of the following approaches.

- a. Bit per chip
- b. Bit per multiple chips
- c. Duplication
- d. Single precision checksum (one sum for the entire memory).

Problem 4 (20 Points)

Consider a random-access memory that has an 8-bit data.

- a) Determine the P matrix such that the error code computed by your Single Error Correcting Hamming code specifies the bit position of the error.
- b) Design a circuit for such an encoder using basic gates.
- c) How you would modify the SEC code you have defined above in order to obtain an SEC/DED code.

Problem 5 (20 Points)

- a. Using full adders and basic gates, design a 3N code encoder, where N is a 4-bit binary number.
- b. Design a circuit to detect an error in the above 3N code.

Problem 6 (20 Points)

Consider a low-cost residue code based on module 7.

- a. Show how do you obtain residue-7 check bits of  $X_7 X_6 X_5 X_4 X_3 X_2 X_1 X_0$  using recursive addition technique?
- b. What is the theoretical base for this easy encoding process?

Due: Feb. 20, 2009